

MATH 1011 : MULTIVARIABLE CALCULUS

INTRODUCTION : what is multivariable calculus?

Calculus

limits, continuity, differentiation and integration of functions

Variables

\mathbb{R} real numbers

\mathbb{R}^2 = set of pairs x, y such that x, y are elements of \mathbb{R}
= { } notation:

\mathbb{R}^3 = { } \underline{x} =

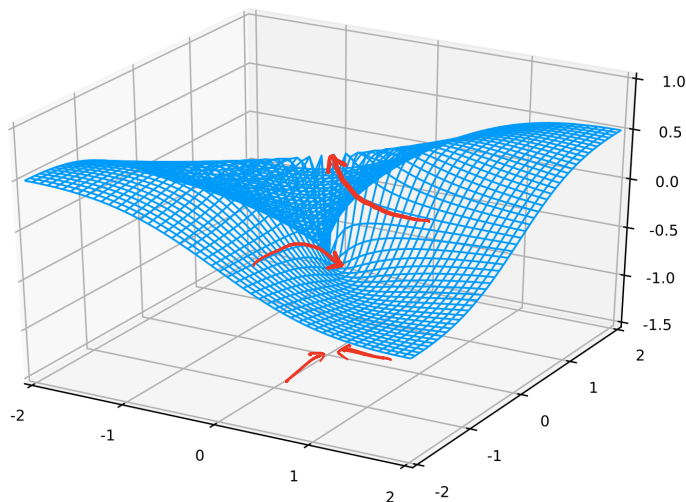
∴ triples

\mathbb{R}^n = { $(x_1, x_2, \dots, x_n) : x_1, x_2, \dots, x_n \in \mathbb{R}$ }

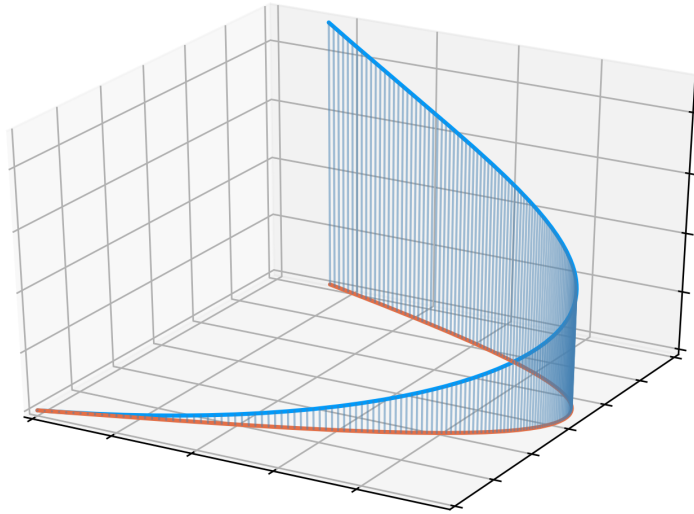
Multivariable calculus

extend limits, continuity, differentiation and integration to functions

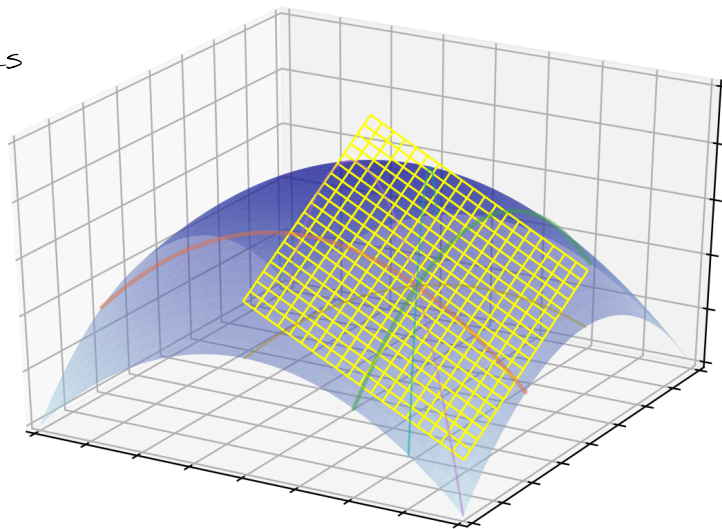
eg: limits of functions of two variables



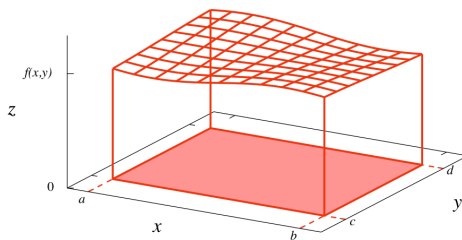
line integrals



tangent planes



double integrals



and other things too...

$$\mathbb{R}^n = \{ (x_1, x_2, \dots, x_n) : x_1, x_2, \dots, x_n \in \mathbb{R} \}$$

n-tuples

\mathbb{R}^n is a vector space:

zero vector

addition $\underline{u}, \underline{v} \in \mathbb{R}^n$ $\underline{u} = (u_1, u_2, \dots, u_n)$ $\underline{v} = (v_1, v_2, \dots, v_n)$

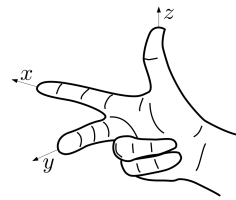
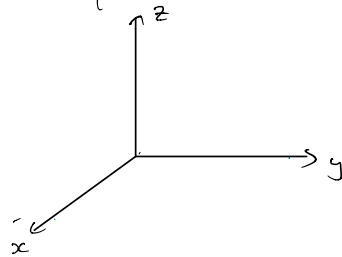
scalar multiplication $\alpha \in \mathbb{R}$

Applications

an element $\underline{x} \in \mathbb{R}^n$ might represent:

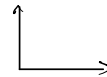
- coordinates of a point P in space

eg: (1, 1, 1)

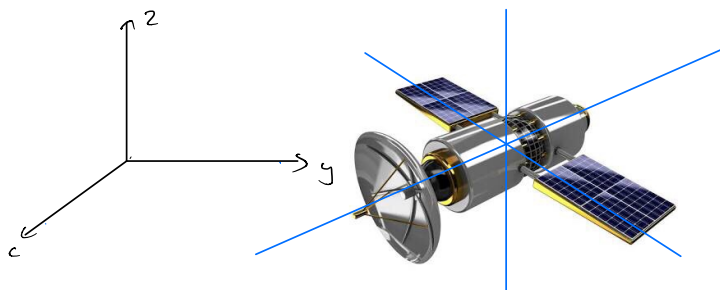


- or a vector (instructions for getting to a point)

- coordinates of a point in spacetime



- location and orientation of a satellite

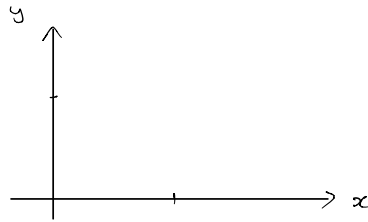


Note: since \mathbb{R}^n is a vector space, its elements are called vectors, even if they are being used to represent points.

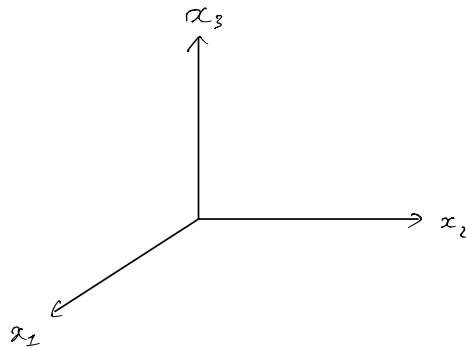
subsets of \mathbb{R}^n (examples)

$$A = \{ (x, y) \in \mathbb{R}^2 : \quad \text{and} \quad \}$$

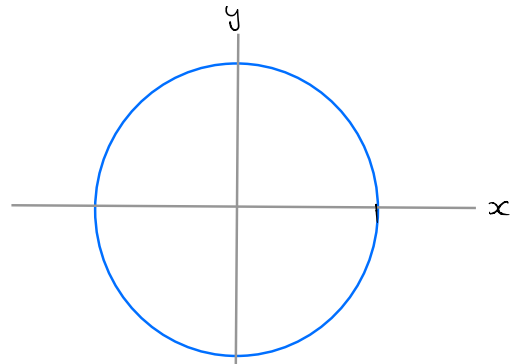
graphically



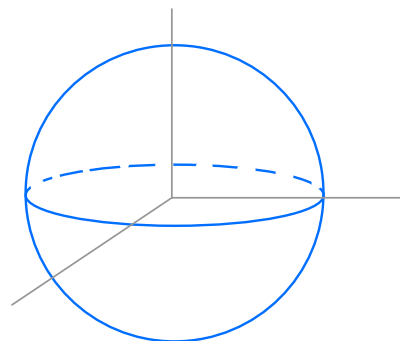
$$B = \{ \underline{x} \in \mathbb{R}^3 : x_3 = 0 \}$$



$$C = \{ \underline{x} \in \mathbb{R}^2 : x^2 + y^2 = 1 \}$$



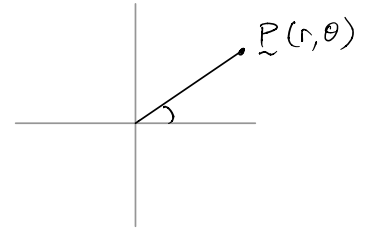
$$D = \{ \underline{x} \in \mathbb{R}^3 : x_1^2 + x_2^2 + x_3^2 = 1 \}$$



Coordinate systems

Sometimes it is convenient to represent a point/vector \vec{P} in \mathbb{R}^2 in **polar coordinates** (instead of cartesian)

- r = distance from Q
- θ = angle with x -axis



basic trigonometry gives the coordinate transformation

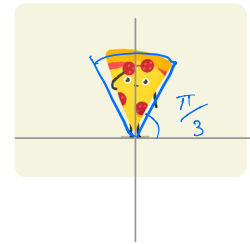
$$\begin{aligned} x &= \\ y &= \end{aligned}$$

For example, this gives another way to describe the set C from above

$$C = \{ \}$$

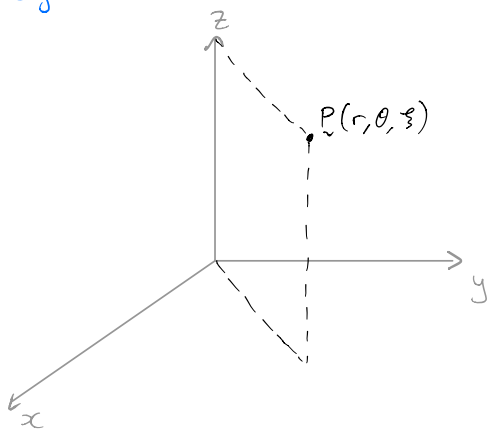
and makes it easy to describe sectors:

$$S_1 = \{ \vec{P}(r, \theta) \in \mathbb{R}^2 : \}$$



In \mathbb{R}^3 there are two alternative coordinate systems that are frequently used:

cylindrical coordinates (r, θ, ξ) r, θ, ξ



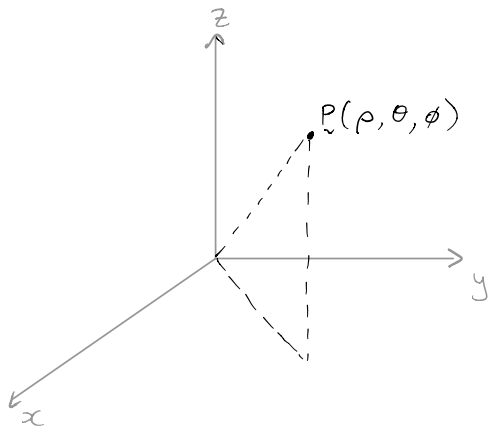
- r = distance from z axis
- θ = angle with x axis in xy -plane
- ξ = height above xy plane

$$\begin{aligned} x &= \\ y &= \\ \xi &= \end{aligned}$$

Spherical coordinates

(ρ, θ, ϕ)

rho, theta, phi



ρ = distance from \underline{O}

θ = xy-plane angle with x-axis

ϕ = drop down angle from z-axis

$\rho \geq 0$, $\theta \in [0, 2\pi)$, $\phi \in [0, \pi]$

$x =$

$y =$

$z =$

A real-valued function of two variables is a map $D \rightarrow \mathbb{R}$
where $D \subset \mathbb{R}^2$ so $f: D \rightarrow \mathbb{R}$

eg: $f(x,y)$

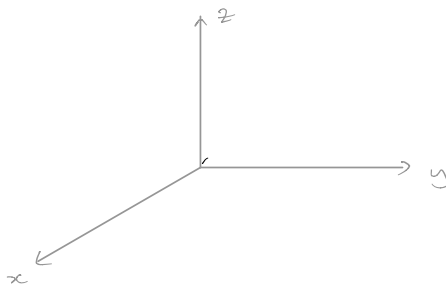
$g(x,y)$

example application: (x,y) : position on the earth's surface

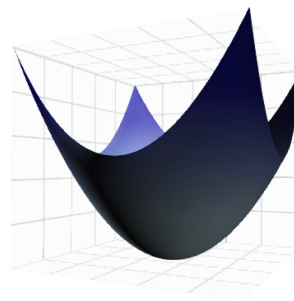
$h(x,y)$: height above sea level at that point

usually visualise using graphs:

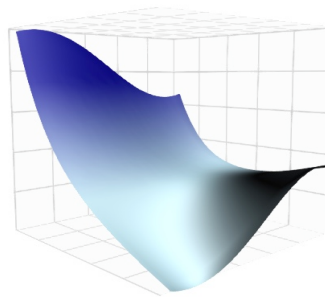
$$\text{graph } h = \{ (x,y,h(x,y)) : (x,y) \in D \} \subset \mathbb{R}^3$$



eg: $f(x,y) = x^2 + y^2$



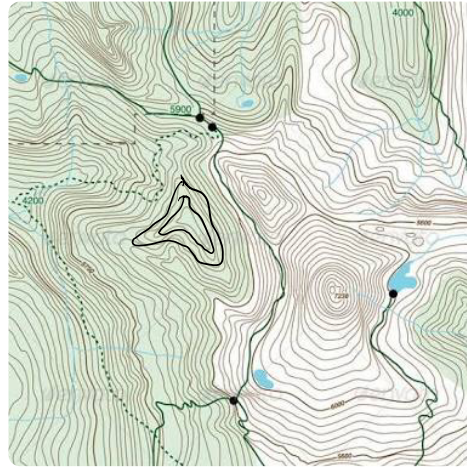
$g(x,y) = e^x + x \sin y$



alternative: contour plots - 2D visualisation

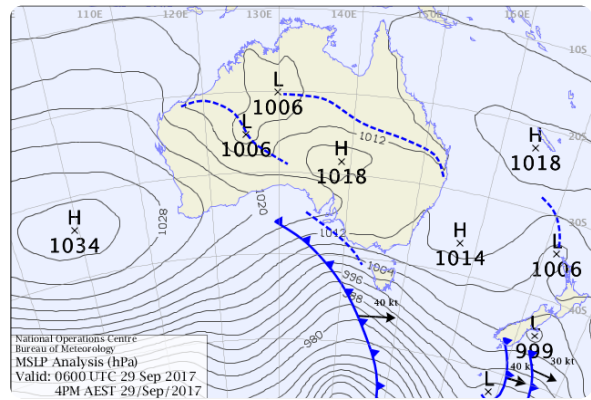
eg: topographic map

$h(x,y)$



weather maps

$p(x,y)$



curves of equal * are called **level curves**

i.e. for $f: D \rightarrow \mathbb{R}$ the level curve at level $k \in \mathbb{R}$ is

(if k is not in range f then this is the empty set)

Example

$$f(x,y) = x^2 + y^2$$

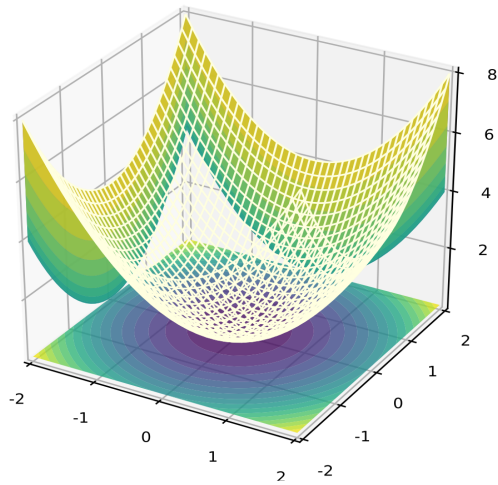
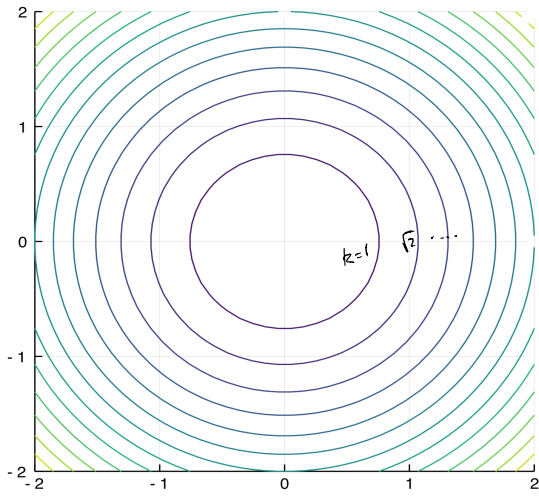
$k=1$ level curve:

circle of radius 1

$k=2$ level curve:

circle of radius $\sqrt{2}$

$k \dots$



functions of three or more variables

$$f : \mathbb{R}^3 \rightarrow \mathbb{R}$$

$$(x_1, x_2, x_3) \mapsto f(x_1, x_2, x_3) = x_1 + x_2 + x_3$$

$$\text{graph } f = \{ (x_1, x_2, x_3, f(x_1, x_2, x_3)) : (x_1, x_2, x_3) \in \mathbb{R}^3 \}$$

- not possible to visualise graph f

but we can plot **level surfaces**

eg: $f(x_1, x_2, x_3) = x_1^2 + x_2^2 + x_3^2$

level surface at $k=1$:

$$\{ (x_1, x_2, x_3) \in \mathbb{R}^3 : f(\underline{x}) = x_1^2 + x_2^2 + x_3^2 = 1 \}$$

A function between two sets X, Y is an assignment of one element of Y to each element of X

Notation:

$f(x)$ is called the image of x

D_f is called the domain of f

the range of f is the set of all images

Example:

Let $D \subset \mathbb{R}$, a vector valued function of one variable is a

function

$$\vec{r} : D \rightarrow \mathbb{R}^n$$

$$t \mapsto \vec{r}(t) = (r_1(t), r_2(t), \dots, r_n(t))$$

typical application: t represents time

$\vec{r}(t)$ position of an object at time t

Examples

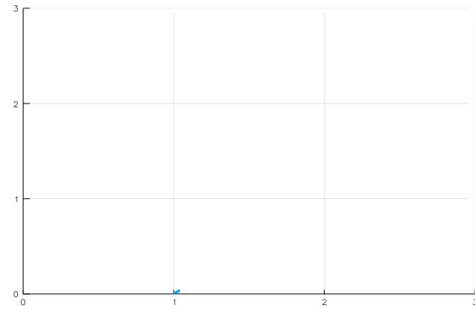
$$\vec{r} : [0, 1] \rightarrow \mathbb{R}^2$$

$$c : [0, 2\pi] \rightarrow \mathbb{R}^2$$

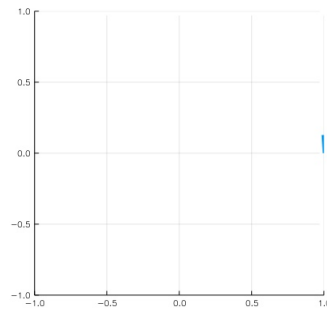
$$\gamma : [0, 4\pi] \rightarrow \mathbb{R}^3$$

we can visualise such functions using **parametric plots**:
 plot the point $\underline{r}(t) \in \mathbb{R}^n$ for each value of t

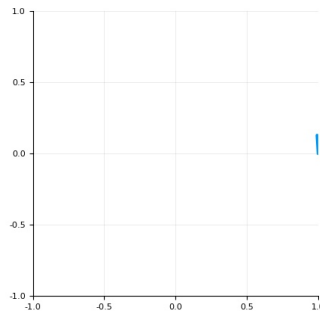
eg: $\underline{r} : [0, 1] \rightarrow \mathbb{R}^2$
 $\underline{r}(t) = (1+t, t)$



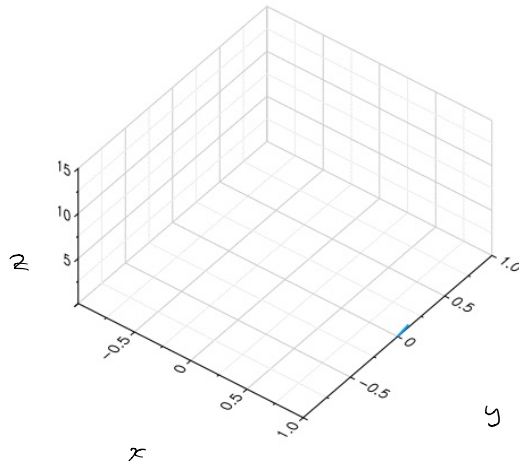
$c : [0, 2\pi] \rightarrow \mathbb{R}^2$
 $c(t) = (\cos t, \sin t)$



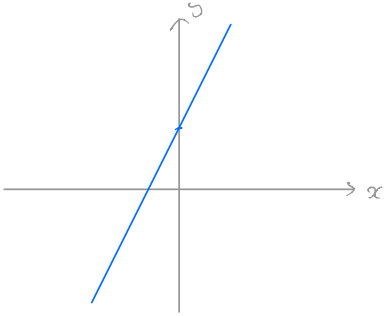
$\bar{c} : [0, 1] \rightarrow \mathbb{R}^2$
 $\theta \mapsto (\cos(2\pi\theta), \sin(2\pi\theta))$



$\gamma(t) = (\cos t, \sin t, t)$



comparison with graphs: consider $f: \mathbb{R} \rightarrow \mathbb{R}$, $f(x) = 2x + 1$
usually visualise f using its graph:



i.e. the set of points with

or

graph $f =$

writing t instead of x : graph $f =$

and this is just the parametric plot of the function $\underline{\gamma}$ defined by

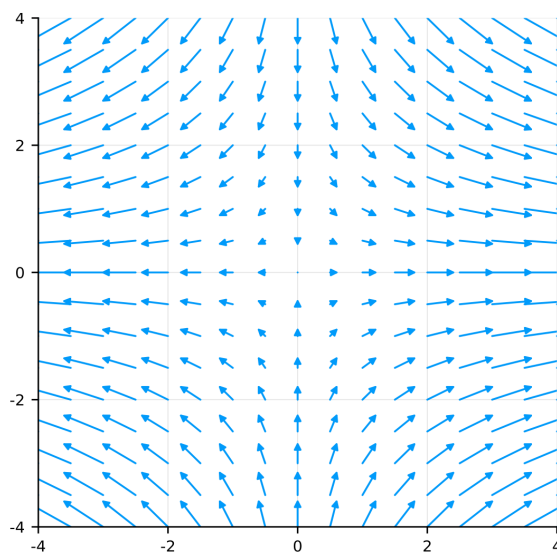
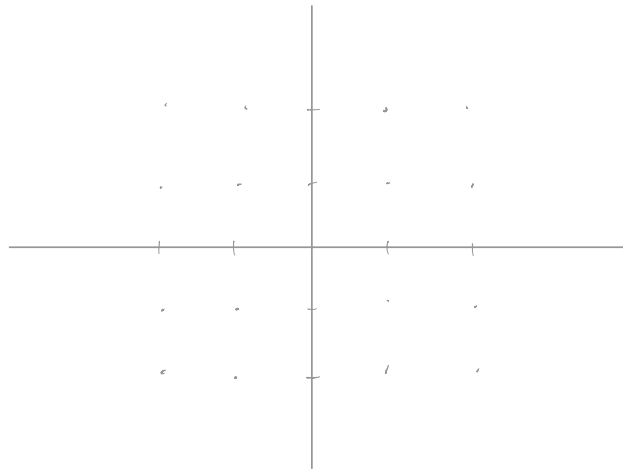
$$\underline{\gamma} : \mathbb{R} \rightarrow \mathbb{R}^2$$

A map f is called a **vector field** on \mathbb{R}^2

f assigns a vector in \mathbb{R}^2 to each

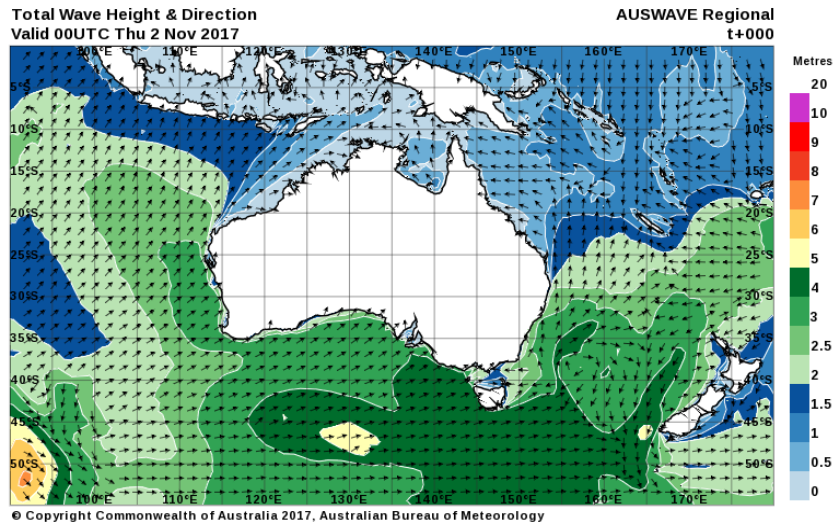
vector fields are usually visualised by drawing a scaled arrow representing the vector $f(x,y)$ with its tail at the point (x,y) , for a finite number of (x,y) .

Example $f(x,y) = (2x, -y)$

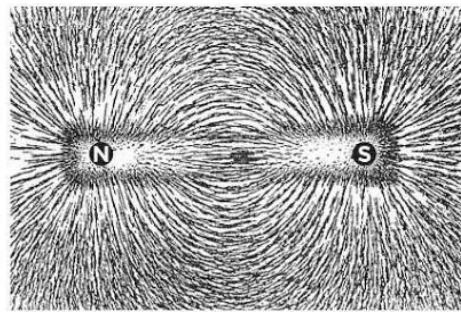
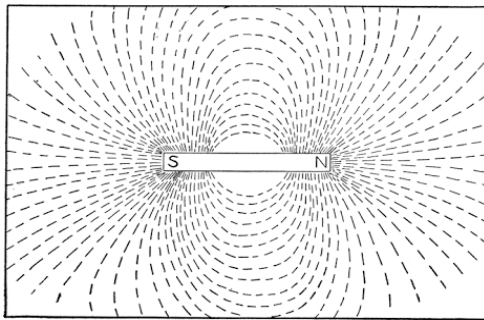


scale factor = 0.1.

Examples swell charts



Magnetic fields

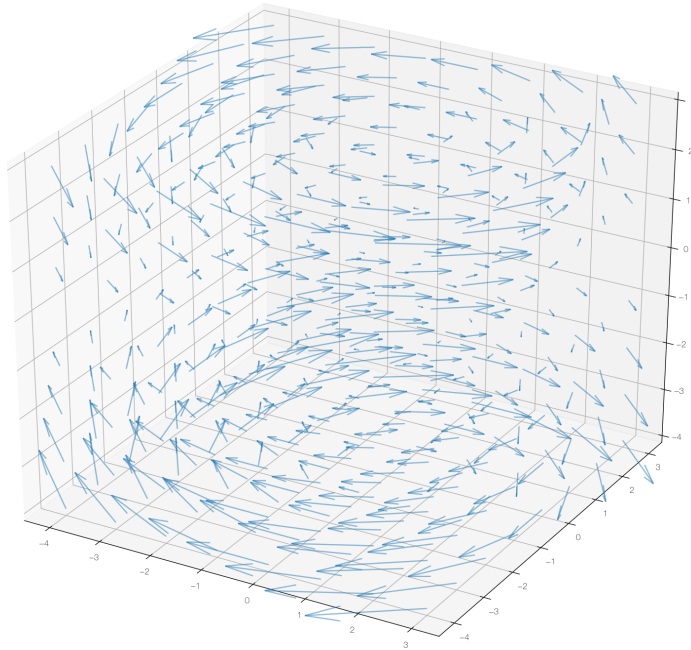


Vector fields in 3D

$$\underline{f} : \mathbb{R}^3 \rightarrow \mathbb{R}^3$$

$$\underline{f}(x, y, z) =$$

Example $\underline{f}(x, y, z) =$



Applications :

fluid flow $\underline{f}(x, y, z)$

force fields (electric, magnetic, gravitational)

$\underline{f}(x, y, z)$